File folder

Character

Guard

ceiling

Clock

Window Door

Venetian blinds

Hero desk

floor

notes

Camera freaks out when you walk over paper

Not enough light in most places, contrast between deep darks and lights is good but there are areas where there are not enough light to see at all

Ceiling needs texture but make it simple

I lost my orientation in the back of the room, couldn’t see clock or tell which direction was the front, maybe add more light to the front